PROOFNETS FOR S5: 
SEQUENTS AND CIRCUITS FOR MODAL LOGIC

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Abstract. In this paper I introduce a sequent system for the propositional modal logic S5. Derivations of valid sequents in the system are shown to correspond to proofs in a novel natural deduction system of circuit proofs (reminiscent of proofnets in linear logic [9, 15], or multiple-conclusion calculi for classical logic [22, 23, 24]).

The sequent derivations and proofnets are both simple extensions of sequents and proofnets for classical propositional logic, in which the new machinery—to take account of the modal vocabulary—is directly motivated in terms of the simple, universal Kripke semantics for S5. The sequent system is cut-free (the proof of cut-elimination is a simple generalisation of the systematic cut-elimination proof in Belnap's Display Logic [5, 21, 26]) and the circuit proofs are normalising.

This paper arises out of the lectures on philosophical logic I presented at Logic Colloquium 2005. Instead of presenting a quick summary of the material in the course, I have decided to write up in a more extended fashion the results on proofnets for S5. I think that this is the most original material covered in the lectures, and the techniques and ideas presented here gives a flavour of the approach to proof theory I took in the rest of the material in those lectures.

The modal logic S5 is the most straightforward propositional modal logic—at least when you consider its models. The Kripke semantics for S5 is just about the smallest modification to classical propositional logic that you can...
make once you add the idea that propositions may vary in truth value from context to context. We add just one new operator, $\Box$, with the proviso that $\Box A$ is true in a context when and only when $A$ is true in every context. (The dual operator $\Diamond$ is definable in terms of $\Box$ in the usual way. We could start with $\Diamond$ as primitive, and then $\Box$ is the definable connective. Nothing hangs here on the choice of $\Box$ as primitive.)

The modal logic S5 has very simple models. A (universal) S5 frame is a non-empty set $P$ of points. An evaluation relation $\models$ is an arbitrary relation between points and atomic formulas. A (universal) S5 model $(P, \models)$ is a frame together with an evaluation relation on that frame. Given a model, the evaluation relation may be extended to the entire modal language as follows:

- $x \models A \land B$ iff $x \models A$ and $x \models B$.
- $x \models \neg A$ iff $x \not\models A$.
- $x \models \Box A$ iff for every $y \in P$, $y \models A$.

A formula $\Box A$ is true at a point just when $A$ is true at all points. In this case, $A$ is not merely contingently true, but is unavoidably, or necessarily true. (We utilise the primitive vocabulary $\{\land, \neg, \Box\}$, leaving $\lor$ and $\rightarrow$ as defined connectives in the usual manner. In addition, the modal operator $\Diamond$ for possibility is definable as $\neg \Box \neg$.) A formula $A$ is S5-valid if and only if for every model $(P, \models)$, for every point $x \in P$, we have $x \models A$. An argument from premises $X$ to a conclusion $A$ is S5-valid if and only if for each model $(P, \models)$, for every $x \in P$, if $x \models B$ for each $B \in X$, then $x \models A$ also. Clearly every classical tautology, and every classically valid argument is S5-valid. Here are some examples of distinctively modal S5 validities.

$$\Box(A \rightarrow B) \vdash \Box A \rightarrow \Box B \quad \Box A \land \Box B \vdash \Box(A \land B) \quad \vdash \Box(A \lor \neg A)$$

$$\Box A \vdash A \quad \Box A \vdash \Box \Box A \quad A \vdash \Box \neg \Box \neg A$$

When it comes to models, S5 is simple. Models for other modal logics complicate things by relativising possibility. (A point $y$ is possible from the point of view of the point $x$, and to evaluate $\Box A$ at point $x$, we consider merely the points that are possible relative to $x$.) You can then find interesting modal logics by constraining the behaviour of relative possibility in some way or other (is it reflexive, transitive, etc.) The logic S5 can be seen as a system in which relative possibility has disappeared (possibility is unrelativised) or equivalently, as one in which relative possibility has a number of conditions governing it: typically, reflexivity, transitivity and symmetry. Once relative possibility is an equivalence relation, from the perspective of a point inside some equivalence class you can ignore the points outside that class with no effect on the satisfaction on formulas, and the model may as well be universal. In other words, you can consider S5 as a logic in which there is not much machinery at all (there is no relation of relative possibility) or it is one in
which there is quite a bit of machinery (we have a notion of relative possibility with a number conditions governing it). This difference in perspectives plays a role when it comes to the proof theory for S5.

Despite the simplicity of the formal semantics, providing a natural account of *proof* in S5 has proved to be a difficult task. We have little idea of what a natural account of proofs in S5 might look like. There are sequent systems for S5, but the most natural and straightforward of these are not cut-free [20]. The cut-free sequent systems in the literature tend to be quite complicated [10, 19], partly because they treat S5 as a logic with many rules (that is, the systems cover many modal logics and S5 is treated as a logic in which relative possibility has a number of features — so we have many different rules governing the behaviour of relative possibility), or they are quite some distance from Gentzen's straightforward sequent system for classical propositional logic [5, 26].¹ On the other hand, sequent systems can be modified by multiplying the kind or number of *sequents* that are considered [3, 16], or by keeping a closer eye on how formulas are used in a deduction [7]. These approaches are closest to the one that I shall follow here, but the present approach brings something new to the discussion. In this paper I introduce and defend a simple sequent system for S5, with the following innovations: the main novelty of this result is that the generalisation of sequents in this system (superficially similar, at least, to *hypersequents* [3]) have a straightforward interpretation both in terms of the *models* for S5, and in terms of natural deduction *proofs* for this modal logic. Sequent derivations are, in a clear and principled manner, descriptions of underlying *proofs*.

§1. Motivations. Our aim is to defend a simple, cut-free sequent calculus for the modal logic S5, in which derivations correspond in some meaningful way to constructions of proofs. The guiding idea for this quest looks back to the original motivation of the sequent system for intuitionistic propositional logic [13]. For Gentzen, a derivation of an intuitionistic sequent of the form \( X \vdash A \) is not merely a justification of the inference from \( X \) to \( A \), and the sequent system is not merely a collection of rules with some pleasing formal properties (each connective having a left rule and a right rule, the subformula property, etc.) Instead, the derivation can be seen as a recipe for the construction of a natural deduction *proof* of the conclusion \( A \) from the premises \( X \). For example consider, the derivation of the sequent

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¹ Display logic is a fruitful way of constructing sequent systems for a vast range of logical systems, but it comes at the cost a significant distance from traditional sequent systems. We do not extend the sequent system for classical logic with new machinery to govern modality. We must strike at the heart of the sequent system to replace the rules for negation, at the cost of a proliferation of the number of sequent derivations.
\[ A \rightarrow B \vdash (C \rightarrow A) \rightarrow (C \rightarrow B) : \]

\[
\begin{array}{c}
A \vdash A \\
B \vdash B \\
\hline
A \rightarrow B, A \vdash B \\
C \vdash C \\
\hline
A \rightarrow B, C \rightarrow A, C \vdash B \\
\hline
A \rightarrow B, C \rightarrow A \vdash C \rightarrow B \\
\hline
A \rightarrow B \vdash (C \rightarrow A) \rightarrow (C \rightarrow B)
\end{array}
\]

may be seen to guide the construction of the following natural deduction proof.

\[
\begin{array}{c}
[C \rightarrow A]^5 \\
A \rightarrow B \\
\hline
\begin{array}{c}
A \\
\hline
B \\
\hline
C \rightarrow B \\
\hline
(C \rightarrow A) \rightarrow (C \rightarrow B)
\end{array}
\end{array}
\]

However, a proof may be constructed in more than one way. The first three lines of the proof (from \( A \rightarrow B, C \rightarrow A, C \rightarrow B \)) may be analysed by the different derivation

\[
\begin{array}{c}
A \vdash A \\
C \vdash C \\
\hline
C \rightarrow A, C \vdash C \\
B \vdash B \\
\hline
A \rightarrow B, C \rightarrow A, C \vdash B
\end{array}
\]

In this case, the natural deduction proof constructed is no different, but the analysis varies. Instead of thinking of the tree as starting with a proof of from \( A \rightarrow B \) and \( A \rightarrow B \) to \( B \) (that is, \( A \rightarrow B, A \vdash B \)) and then justifying the premise \( A \) by means of the addition of the two extra premises \( C \rightarrow A \) and \( C \rightarrow B \), we think of the proof as starting with the proof from \( C \rightarrow A \) and \( C \rightarrow B \) to \( A \), and then we add the premise \( A \rightarrow B \) to deduce \( B \). So, the sequent rules

\[
X \vdash A \\
Y, B \vdash C \\
\hline
X, Y, A \rightarrow B \vdash C \quad [\rightarrow L]
\]

\[
X, A \vdash B \\
\hline
X \vdash A \rightarrow B \quad [\rightarrow R]
\]

can be seen as being motivated and justified by considerations of natural deduction inferences. The rule \( [\rightarrow L] \) can be motivated by the thought that if we have a proof \( \pi_1 \) of \( A \) from \( X \) and another proof \( \pi_2 \) from \( B \) to \( C \) (with extra premises \( Y \)) then we may use \( \pi_1 \) to deduce \( A \) from \( X \), and use the new premise \( A \rightarrow B \) to deduce (using an implication elimination in the natural deduction
system) $B$. Now using $Y$ and the newly justified $B$, we may add the proof $\pi_2$ to deduce the desired conclusion $C$. In other words, $X, Y, A \rightarrow B \vdash C$. The rule $[\rightarrow R]$ is motivated similarly. If we have a proof $\pi$ from $X, A$ to $B$, then we may discharge $A$ to deduce $X \vdash A \rightarrow B$.2

These two derivations of the sequent $A \rightarrow B, C \rightarrow A, C \vdash B$ differ in the order of the application of the $[\rightarrow L]$ rules. In some sense, this difference is merely "bureaucratic": The sequent system imposes a difference (you must apply either this rule or that rule first) when the natural deduction proof does not (the rules are applied—the order is only imposed when we decide to read the proof from top to bottom, or from bottom to top, or from the inside out or in some other way). There is an important sense in which the sequent system, as a theory of proof, is parasitic on a prior notion of proof found in natural deduction. Some of the merely bureaucratic differences in the sequent calculus are absent from the natural deduction system. This increase in bureaucracy is not without its virtues, of course. The sequent system makes explicit what is implicit in natural deduction proofs. The sequent $A \rightarrow B, C \rightarrow A, C \vdash B$ tells us quite explicitly that at the stage of the proof at which $B$ is the conclusion, the premises $A \rightarrow B, C \rightarrow A$ and $C$ are all undischarged. This can only be "read off" the natural deduction proof with some skill. You must look down from $B$ to notice that the two discharges ($\ast$) and ($\$) occur below, and hence that at the point of the proof where $B$ is deduced, $C \rightarrow A$ and $C$ are still active.

In the rest of this paper, I aim to do the same thing for the modal logic S5. Instead of taking the sequent calculus for classical propositional logic and modifying it, we will first endeavour to construct a natural deduction proof theory for S5, and from this, reconstruct a sequent calculus that makes explicit the kinds of implicit inferential relationships between premises and conclusions that are found in our proofs.

§2. Classical circuits. The sequent calculus for classical logic uses sequents with multiple formulas on each side of the turnstile: it has the form $X \vdash Y$ where both $X$ and $Y$ may involve more than one (or less than one) formula. If a derivation of the sequent $X \vdash A$ constructs a proof from premises $X$ to conclusion $A$, then it is natural to think of a derivation ending in $X \vdash Y$ as constructing a proof $\pi$ with the formulas in $X$ as premises or inputs and the formulas in $Y$ as conclusions, or outputs. We could think of a proof as having a shape like this:

$$
\frac{A_1 \ A_2 \ \cdots \ \ A_n}{B_1 \ B_2 \ \cdots \ B_m}
$$

2There are niceties here about how many instances of $A$ are discharged, and whether sequents have of lists, multisets, or sets of formulas on the left-hand side. Most likely the structural rule of contraction will play a role at this point.
This is a very natural idea. It goes back at the least to William Kneale who introduced his *tables of development* in the 1950s [17]. The simple natural deduction rules for conjunction and negation are these:

\[
\begin{array}{c|c|c|c}
A & B & A \land B & A \land B \\
- & - & - & - \\
\end{array}
\]

\[
A \land B \quad A \quad B \\
\hline
A \quad A \quad \neg A
\]

Tables of development are found by chaining basic inferences together formula-to-formula. Here is a proof of the conclusion \(\neg (A \land \neg A)\).

\[
\begin{array}{c|c|c}
\neg (A \land \neg A) & A \land \neg A & A \land \neg A \\
- & - & - \\
\end{array}
\]

\[
\begin{array}{c|c|c|c}
\neg (A \land \neg A) & A \land \neg A & A \land \neg A & A \land \neg A \\
\hline
A & - & - & - \\
\end{array}
\]

Notice that it has two instances of the one conclusion \(\neg (A \land \neg A)\). (This phenomenon is just like the case of the simple Gentzen-style natural deduction proof of \(A \land \neg A \vdash \bot\), which has two instances of the premise \(A \land \neg A\) — one to justify \(A\) and the other to justify \(\neg A\), which are then combined to infer the falsum \(\bot\).) In what follows, we will call this proof of \(\neg (A \land \neg A)\), ‘\(\pi\)’. The proof \(\pi\) corresponds to a derivation \(\delta\) of the sequent \(\vdash \neg (A \land \neg A), \neg (A \land \neg A)\).

In the sequent calculus we may chain two instances of \(\psi\) together with an application of a \([\land R]\) rule, to derive \(\neg (A \land \neg A) \land \neg (A \land \neg A)\).

\[
\begin{array}{c}
\delta
\end{array}
\]

\[
\begin{array}{c|c|c}
\vdash \neg (A \land \neg A), \neg (A \land \neg A) & \vdash \neg (A \land \neg A), \neg (A \land \neg A) & \vdash \neg (A \land \neg A) \land \neg (A \land \neg A) \\
\hline
\end{array}
\]

This (essentially) utilises the rule of contraction on the right of the turnstile. (The steps labelled “WR”.) There is no corresponding move in the natural deduction system. If we want to introduce a conjunction, we are free to paste together two instances of \(\pi\)

\[
\begin{array}{c}
\pi
\end{array}
\]

\[
\begin{array}{c|c|c|c|c|c|c|c}
\neg (A \land \neg A) & \neg (A \land \neg A) & \neg (A \land \neg A) & \neg (A \land \neg A) & \neg (A \land \neg A) & \neg (A \land \neg A) & \neg (A \land \neg A) \\
\hline
\end{array}
\]

but as you can see, we have leftover conclusions \(\neg (A \land \neg A)\). Each time we add another proof \(\pi\) to provide another conjunct for one conclusion, we add another unconjoined instance \(\neg (A \land \neg A)\). This would not matter if there were a proof which concluded in merely one instance of \(\neg (A \land \neg A)\), but it is easy to see that with these rules there is no such proof. (Proceed by way of an
induction on the construction of a proof: every proof has at least either two conclusions, or two premises or one premise and one conclusion. So, each proof with no premises has at least two conclusions.) Tables of development, as defined here, are incomplete for classical logic.\(^3\)

Tables of development face a more prosaic problem: they are difficult to typeset. It turns out that we can solve both of our problems: the notation problem and the contraction problem in one go. It is much more flexible to change our notation completely. Instead of taking proofs as connecting formulas in inference steps, in which formulas are represented as characters on a page, ordered in a tree, think of proofs as taking inputs and outputs, where we represent the inputs and outputs as wires. Wires can be rearranged willy-nilly—we are all familiar with the tangle of cables behind the stereo or under the computer desk—so we can exploit this to represent cut straightforwardly. In our pictures, then, formulas label wires. This change of representation will afford another insight: instead of thinking of the rules as labelling transitions between formulas in a proof, we will think of inference steps (instances of our rules) as nodes with wires coming in and wires going out. Proofs are then circuits composed of wirings of nodes.

The nodes for the connectives are then:

\[
\begin{align*}
\neg A & \quad \text{\neg I} \\
\neg A & \quad \text{\neg E} \\
A \land B & \quad \text{\land I} \\
A & \quad \text{\land E\textsubscript{1}} \\
B & \quad \text{\land E\textsubscript{2}}
\end{align*}
\]

The proof \(\Gamma \vdash \neg (A \land \neg A), \neg (A \land \neg A)\) is now represented as follows:

\[
\begin{align*}
\neg (A \land \neg A) & \quad \text{\neg I} \\
A \land \neg A & \quad \text{\land E\textsubscript{1}} \\
A & \quad \text{\land E\textsubscript{2}} \\
\neg A & \quad \text{\neg E}
\end{align*}
\]

(The arrow notation for wires allows us to lay proofs out in a way that inference

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\(^3\)Patching the system is not a simple matter. The canonical references here are Shoesmith and Smiley's *Multiple Conclusion Logic* [23] and Ungar's *Normalisation, Cut-Elimination, and the Theory of Proofs* [24].
We can construct a circuit with one conclusion wire by contracting the two original conclusions like this:

![Diagram of classical circuit]

The new WI node corresponds to the contraction of the two conclusions into one in the sequent proof. We can then combine these proofs to obtain the proof of the desired conclusion: \((A \land \neg A) \land (A \land \neg A)\).

There is much more that one can say about classical circuits. The first detailed presentation of classical proofnets is found in Robinson's 2003 paper [22]. Our style of presentation here follows Blute, Cockett, Seely and Trimble's work on weakly (or linearly) distributive categories [6]. I will leave the detail for the next section in which we introduce modal operators.
§3. **S5 circuits.** We hope to find rules for introducing a □-formula, and for eliminating a □-formula. If these rules are to be anything like the rules in a natural deduction system, they should step from □A to A, and vice versa:

\[ \square A \quad \square E \quad A \quad A \quad \square I \quad \square A \]

From □A, we can infer A. Similarly, from A (at least, sometimes) we can infer □A. The analogy with rules for the universal quantifier should be clear. From ∀xFx we infer Fa, and if we have derived Fa in a special way (the a is arbitrary) we may infer ∀xFx. In the modal setting, we do not have something playing the role of names. So, we need some other way to ensure that [□E] is stronger than it appears (in the quantifier case, we may infer Fa for any object a) and that [□I] is weaker than it appears (what is the restriction on its application, corresponding to the condition on names for \( \forall x? \)) Consider models for the modal operators: If □A is true at a point, what can we infer about A? It follows that A is true at every point: not just the point at which we derived (or assumed) □A. So, if we infer A from □A, we are free to infer A not only here (in this context) but also there (whatever other context “there” might be). So, we can think of the output A wire in the [□E] node as freely ‘applying to’ a context other than the one in which we have evaluated A. This is the sense in which [□E] is stronger than the inference that merely steps from □A to A without allowing a change of context.

Consider [□I]. Under what conditions can our inference of A justify the step to □A? We can infer □A when our inference to A is general — that is, when we have inferred A at an arbitrary context. What does it mean for a context to be arbitrary? Here we take our cue from the proof theory for predicate logic. We can infer ∀xFx from some proof of Fa just when the conclusion Fa is the only part of the proof (premises or conclusion) to contain information about a (that is, to be formulas containing the name a). We can do the same thing here. If we have all of the premises and conclusions in our proof applying to a collection of contexts, and only the conclusion A applies to context, then we can infer □A, since that context was arbitrary. We have the conclusion of A generally, in a manner which is appropriate for any context.

But contexts are not like names in predicate logic, they do not explicitly show up in the syntax of the logic S5. All that this talk of contexts requires is that we pay attention to whether or not a formula in a proof occurs in the same context as another formula.

We can make suggestive ideas more precise in the following way. We start by defining the class of inductively generated circuits, and the equivalence relation of nearness \( (v) \) on wires in a circuit.
**Definition** (inductively generated circuits, nearness). *Inductively generated circuits* are defined in the following manner.

- An identity wire: $\rightarrow$ for any formula $A$ is an inductively generated circuit. The sole input type for this circuit is $A$ and its output type is also (the very same instance) $A$. As there is only one wire in this circuit, it is near to itself.
- Each boolean connective node presented below is an inductively generated circuit.

The inputs of a node are those wires pointing *into* the node, and the outputs of a node are those wires pointing *out*. The input and output wires of a each of these nodes are in the same nearness equivalence class.

- Given an inductively generated circuit $\pi$ with an output wire labelled $A$, and an inductively generated circuit $\pi'$ with an input wire labelled $A$, we obtain a *new* inductively generated circuit in which the output wire of $\pi$ is plugged in to the input wire of $\pi'$. The output wires of the new circuit are the output wires of $\pi$ (except for the indicated $A$ wire) and the output wires of $\pi'$, and the input wires of the new circuit are the input wires of $\pi$ together with the input wires of $\pi'$ (except for the indicated $A$ wire).

A wire in the new circuit near another wire if and only if either those two wires are near in $\pi$ or close in $\pi'$, or one wire is near to the output $A$ in $\pi$ and the other wire is close to the input $A$ in $\pi'$. (In other words, the equivalence classes for $\nu$ on the new circuit are those classes in the old circuit, except for the classes for the wire at the point of composition. The two classes for this wire are merged.)

- Given an inductively generated circuit $\pi$ with two input wires $A$, a new inductively generated circuit is formed by plugging both of those input wires into the input contraction node $\rightarrow$. In the new circuit, the relation $\nu$ is the same as the original relation, except that the classes for the two contracted input wires are merged, and the new single input $A$ is in the same class. Similarly, two output wires with the same label may be extended with a contraction node $\rightarrow$. The two output wires are now near in the new circuit, as before.

- Given an inductively generated circuit $\pi$, we may form a new circuit with the addition of a new output, or output wire (with an arbitrary label)
using a weakening node $\text{KI}$ or $\text{KE}$.\(^4\)

\[
\begin{array}{c}
X \\
\pi \\
y \\
\end{array}
\quad
\begin{array}{c}
X \\
\pi \\
y \\
\end{array}
\quad
\begin{array}{c}
B \\
\end{array}
\]

The new wires are not near any other wires in the proof. (They are arbitrary extra conclusions or premises, and they could well be in any context.)

- A $\square E$ node is also an inductively generated circuit. In this node, the input wire $\square A$ is not nearby the output wire $A$.

\[
\begin{array}{c}
\square A \\
\square E \\
A
\end{array}
\]

- Given an inductively generated circuit $\pi$ in which a conclusion wire $A$ is not nearby any other conclusion wire, and is not nearby any premise wire, then the result of plugging in $\square I$ to the conclusion wire $A$ is a new inductively generated circuit. The new conclusion $\square A$ is not nearby any other wire of the circuit.

\[
\begin{array}{c}
A \\
\square I \\
\square A
\end{array}
\]

This completes our definition of the proofs for S5.

Inductively generated circuits represent valid reasoning in S5. Here is an example, showing how one can derive $\square \neg \square \neg A$ from $A$. The circuit below has $A$ as its only input, an $\square \neg \square \neg A$ as its only output.

\[
\begin{array}{c}
A \\
\neg E \\
\neg A \\
\square E \\
\neg A \\
\neg I \\
\neg \square \neg A \\
\square I \\
\end{array}
\]

It is a useful exercise to show that this circuit may be inductively generated from left-to-right. The sub-circuit

\[
\begin{array}{c}
A \\
\neg E \\
\neg A \\
\square E \\
\neg A \\
\neg I \\
\neg \square \neg A
\end{array}
\]

\(^4\)Using an unlinked weakening node like this makes some circuits disconnected. It also forces a great number of different sequent derivations to be represented by the same circuit. Any derivation of a sequent of the form $X \vdash Y, B$ in which $B$ is weakened in at the last step will construct the same circuit as a derivation in which $B$ is weakened in at an earlier step. If this identification is not desired, then a more complicated presentation of weakening, using the 'supporting wire' of Blute, Cockett, Seely and Trimble [6] is possible. Here, I opt for a simple presentation of circuits rather than a comprehensive account of "proof identity."
is inductively generated, because each of the nodes are themselves circuits. In this circuit, the equivalence relation \( \nu \) relates the \( A \) and \( \neg A \) wires, and it relates the \( \square \neg A \) and \( \neg \square \neg A \) wires. But the nearness relation does not relate the wires on the left to the wires on the right. As a result, we may apply \([\square I]\), since the output wire \( \square \neg \square \neg A \) is not near to any other wire on the periphery of the circuit. The result is the complete circuit with input \( A \) and output \( \square \neg \square \neg A \).

This proof tells us more than simply that in any model in any world where \( A \) is true, \( \square \neg \square \neg A \) is true (though it does tell us this too). Since the output wire \( \square \neg \square \neg A \) is not close to the input wire \( A \), it tells us that there is no model at all where there is a world where \( A \) is true and a world where \( \square \neg \square \neg A \) is not true. Those worlds need not be the same. To speak in terms of contexts, it is incoherent to assert \( A \) in one context and to deny \( \square \neg \square \neg A \) in another context. This is an example of the following general result, on the soundness of inductively generated circuits.

**Theorem (soundness).** Given an inductively generated circuit with input wires \( X_1, \ldots, X_n \) and output wires \( Y_1, \ldots, Y_n \), where each \( X_i \cup Y_i \) is an equivalence class for the nearness relation, then for any S5 model, there is no set \( w_1, \ldots, w_n \) of worlds where each \( X_i \) is true at \( w_i \) and each \( Y_i \) is false at \( w_i \).

**Proof.** The proof is a trivial induction on the construction of the proof. Identity, boolean nodes, contraction, weakening are all immediate. The cut rule is a simple consequence of the transitivity of consequence in S5-models. For \([\square E]\) we note that there is no model in which there is no pair of worlds, where \( \square A \) is true in one and \( A \) is false in the other. For \([\square I]\), we note that if there is no model satisfying some condition (concerning the rest of the wires in the proof \( \pi \) except for the one output \( A \) which is near no other wire in the periphery) where there is a world in which \( A \) is false, then in these models there is no world in which \( A \) is false, and hence, there no world in which \( \square A \) is false either. But this is the condition for \([\square I]\).

So, circuits encode valid reasoning in our models. To show that they encode all of the validities of our models, we need a completeness proof. To discuss the completeness proof, we will examine another way of representing the behaviour of circuits.

§4. **S5 sequents.** We may represent the periphery of a circuit as a general sequent, in which the input wires are formulas in antecedent position, and the output wires are formulas in consequent position. However, this leaves out the nearness relation, which we need to model the behaviour of modal operators. So, in a sequent, we will keep track of the nearness of formulas. One way to do this is by segregating formulas into equivalence classes, and in those classes, into antecedent and consequent position. The picture, then, is
of a hypersequent\textsuperscript{5}

\[ X_1 \vdash Y_1 \mid \cdots \mid X_n \vdash Y_n \]

a multiset of sequents, in which each \(X_i\) and \(Y_i\) is a multiset of formulas.\textsuperscript{6} We think of the sequent \(X_i \vdash Y_i\) as forming one of the zones of the hypersequent.

The hypersequent calculus for S5 has the following connective rules:\textsuperscript{7}

\[
\begin{align*}
\frac{X \vdash A, Y \mid \Delta}{X, A \vdash Y \mid \Delta} \quad & \quad & \quad \frac{X, A \vdash Y \mid \Delta}{X \vdash \neg A, Y \mid \Delta} \\
\frac{X, A \vdash Y \mid \Delta}{X, A \land B \vdash Y \mid \Delta} & \quad & \quad \frac{X, A \land B \vdash Y \mid \Delta}{X, A \vdash Y \mid \Delta} \\
\frac{X, X' \vdash A \land B, Y, Y' \mid \Delta \mid \Delta'}{X, A \vdash Y \mid \Delta} & \quad & \quad \frac{\Box A \vdash X \vdash Y \mid \Delta}{\Box A \vdash A \mid \Delta}
\end{align*}
\]

which are motivated by way of the rules for constructing circuits. For \([-\text{L}],\) if we have a circuit in which \(A\) is an output formula, then we may expand the circuit by adding a \([-\text{I}]\) node, plugged in at the \(A\) wire, which will give us a circuit in which \(\neg A\) is an input wire. It is nearby all and only the formulas that are nearby to the \(A,\) and so, in the hypersequent, it is a part of the same zone. Similarly, for \([\Box\text{R}],\) if we have a circuit in which \(A\) is an output wire, adjacent to no other wires on the periphery of the circuit (so, we have a sequent in which \(\vdash A\) in a zone of its own), then we may add a \([\Box\text{I}]\) node at this point, and the new output \(A\) is nearby no other point in the circuit—that is, \(\vdash \Box A\) is in a zone of its own. The appropriate rules for identity and \textit{cut} are straightforward

\[
\frac{A \vdash A}{\frac{X \vdash A, Y \mid \Delta}{X, X' \vdash Y, Y' \mid \Delta \mid \Delta'} \quad \frac{X, A \vdash Y' \mid \Delta'}{X \vdash A, Y' \mid \Delta'} \quad \frac{\Box A \vdash X \vdash Y \mid \Delta}{X, X' \vdash Y, Y' \mid \Delta \mid \Delta'} \quad \text{[Cut]}}
\]

\textsuperscript{5}These are hypersequents due to Arnon Avron [1, 2, 3, 27]. However, the account here differs in two ways from Avron’s presentation. First, hypersequents are motivated in terms of an underlying deductive machinery. Second, the behaviour of the modal operators is captured by a single pair of left and right rules. There is no special “modal splitting rule” connecting hypersequents and the modal operators.

\textsuperscript{6}In other words, the one hypersequent may be presented as \(p \vdash q, r \mid s, t \vdash u\) or as \(t, s \vdash u \mid p \vdash r, q,\) but this is not the same as the hypersequent \(p, p \vdash q, r \mid s, t \vdash u \mid s, t \vdash u.\) The order of formulas or zones in a hypersequent does not matter (in just the same way that the order of wires does not matter in a circuit) but the number of instances of formulas does (just as it does in a circuit).

\textsuperscript{7}To save space, I present the rules for conjunction, but not disjunction. You can think of disjunction as a define connective, or you can use the obvious rules for disjunction, dual to these rules for conjunction.
With the system as it stands, we may make a number of derivations.

\[
\frac{A \vdash A}{\neg A, A \vdash A} \quad \frac{A \vdash A}{\square A \vdash A} \quad \frac{B \vdash B}{\square B \vdash B}
\]

\[
\frac{\neg A \vdash \square \neg A}{A \vdash \neg \square \neg A} \quad \frac{\square A \land \square B \vdash \square A}{\square A \land \square B \vdash \square A \land B} \quad \frac{\square A \land \square B \vdash \square A}{\square A \land \square B \vdash \square (A \land B)}
\]

Clearly, to be able to derive all of the valid sequents, we must add a few structural rules. To mimic the behaviour of circuits closely, we allow contraction inside zones in a circuit, and weakening into a new zone.

\[
\frac{X, A, A \vdash Y | \Delta}{X, A \vdash Y | \Delta} \quad \frac{X \vdash A, A, Y | \Delta}{X \vdash A, Y | \Delta} \quad \frac{A \vdash | \Delta}{\Delta} \quad \frac{\Delta}{\Delta} \quad \frac{\Delta}{\Delta}
\]

Finally, to ensure that we can derive all of the valid hypersequents, we need to be able to throw away information by merging zones in sequents.

\[
\frac{X \vdash Y | X' \vdash Y' | \Delta}{X, X' \vdash Y, Y' | \Delta}
\]

This rule in a sequent proof has no parallel node in the structure of a circuit. It corresponds to taking a circuit and merging two zones, or taking two equivalence classes to coalesce. One simple example is taking the circuit consisting of a [\square E] node alone, with input \square A and output A to prove for us \square A \vdash A (that there's no model with a world \( w \) in which \square A is true and A is false). This is throwing away information, as the circuit can also be read as telling us that \square A \vdash | \vdash A (that there's no model with a world \( w \) at which \square A is true and \( w' \) where A is false). This is a more general fact. There is no harm in throwing away information, and it is helpful to have a rule such as this for when it comes to proving completeness, to the effect that any valid hypersequent is provable. Before moving on to consider completeness, we will state, without proof, the fact that motivated the construction of this sequent system.

---

8 Actually, the effect of a merge can be found by contracting two instances of A in different zones in the proof. Then \( X, A \vdash Y | X', A \vdash Y' \) merge to come \( X, X', A \vdash Y, Y' \). It seemed too confusing to introduce contraction in this more general form. It can be modelled straightforwardly as an application of merge and then [WL].

9 The situation is somewhat analogical with the role of weakening in the sequent system for intuitionistic propositional logic and the natural deduction system. There is no normal natural deduction proof from premises \( p, q \) to conclusion \( p \), but there is a sequent derivation of \( p, q \vdash p \). We take the identity proof from \( p \) to \( p \) (consisting of the formula itself) to tell us not only that \( p \vdash p \), but also that \( p, X \vdash p \) for any collection of formulas \( X \).
DEFINITION (decoration). A hypersequent $X_1 \vdash Y_1 \mid \cdots \mid X_n \vdash Y_n$ decorates a circuit if and only if the input wires for the circuit are $X_1, \ldots, X_n$, the output wires are $Y_1, \ldots, Y_n$, and if two wires are close in the circuit, they appear in the same zone in the hypersequent.\(^{10}\)

THEOREM (translation). For each inductively generated circuit, and for any hypersequent decorating that circuit, there is a derivation of that hypersequent. Conversely, for any derivation of a hypersequent, there is an inductively generated circuit decorated by that hypersequent.

§5. Completeness and cut elimination. In the next section, I will cover quite quickly some properties of the sequent system. The discussion is necessarily (for reasons of space), compressed. The aim is to explore the behaviour of this presentation of S5.

DEFINITION (validity). A hypersequent $X_1 \vdash Y_1 \mid \cdots \mid X_n \vdash Y_n$ is valid in a model if and only if there are no worlds $w_1, \ldots, w_n$ in that model in which each formula in $X_i$ is true at $w_i$ and each formula in $Y_i$ is false at $w_i$.

The soundness theorem, proved in the section before last, then, may be restated as saying that the hypersequent corresponding to a inductively generated circuit (that is, a derivable hypersequent) is valid. The completeness theorem is the converse.

THEOREM (completeness). A valid hypersequent is derivable.

This result may be proved in a number of ways. One is simple, but it relies upon a prior completeness result.

PROOF (INTERNALISATION). (i) Convert each hypersequent into a formula which is derivable if and only if the hypersequent is derivable, and valid if and only if the formula is valid, and then show that (ii) every axiom in some axiomatisation of S5 is derivable, and the rules in that axiomatisation preserve derivability.

Stage (i) is simple. Convert each sequent $X \vdash Y$ inside a hypersequent to $\vdash \neg(\bigwedge X \land \neg \bigvee Y)$. The resulting hypersequent is derivable if and only if the original hypersequent is derivable, and valid if and only if the original hypersequent is valid. Then, encode a hypersequent of the form $\vdash A_1 \mid \cdots \mid \vdash A_n$ as a particular formula in the form $\vdash A_1 \lor \Box A_2 \lor \cdots \lor \Box A_n$ and this, too, is co-derivable and co-valid with the original hypersequent.\(^{11}\)

For the second part, show that every axiom in your favourite axiomatisation of S5 is derivable in the sequent system. The verification of this part is routine. To show that modus ponens (say in the form of the inference from $\neg(A \land \neg B)$

\(^{10}\)This allows $\Box A \vdash A$ to decorate the single $[\Box E]$ node, as well as $\Box A \vdash \vdash A$.

\(^{11}\)Why the boxes on all formulas other than one? First, to make the translation of a hypersequent with a single zone the identity translation. Second, the valid hypersequent $\vdash \neg \Box A \mid \vdash A$ may be translated as $\vdash \neg \Box A \lor \Box A$, which is also valid.
and A to B) preserved derivability, we must use the rule cut, to extend the derivations as follows:

\[
\frac{A \vdash B}{B \vdash B} \quad \frac{A \vdash \neg B, B}{[\neg R]}
\]

\[
\frac{A \vdash A \land \neg B, B}{[\land R]}
\]

\[
\vdash \neg (A \land \neg B) \quad \frac{\neg (A \land \neg B), A \vdash B}{[\neg L]}
\]

\[
\frac{\vdash A}{A \vdash B} \quad \frac{A \vdash B}{[\text{Cut}]}
\]

That proof is simple, but it does not tell us much about the proof system. It is more interesting to prove completeness directly.

**Proof (Model Construction).** Given an underivable hypersequent, we construct a model in which that hypersequent is invalid. One way to do this is to show that any underivable sequent must have an unsuccessful derivation search, from which a model can be constructed. This technique can succeed *without* the use of the cut rule. Firstly, notice that the following rules can be derived on the basis of the connective rules (and contractions, merges and weakenings).

\[
\frac{X, \neg A \vdash A, Y | \Delta}{X, \neg A \vdash Y | \Delta} \quad \frac{X, A \vdash \neg A, Y | \Delta}{X \vdash \neg A, Y | \Delta} \quad \frac{X, A, B, A \land B \vdash Y | \Delta}{X, A \land B \vdash Y | \Delta} \quad \frac{X \vdash A, A \land B, Y | \Delta}{X \vdash A \land B, Y | \Delta} \quad \frac{X, \Box A \vdash Y | X', A \vdash Y' | \Delta}{X, \Box A \vdash Y | X' \vdash Y' | \Delta}
\]

Now consider what happens with an underivable hypersequent. If a hypersequent is underivable, and it has the form of one of the lower hypersequents in that table above, then one of the hypersequents above that line must also be underivable. In particular, that means that we do not get a hypersequent in which the same formula finds itself on both sides of a turnstile in the one zone. (Any hypersequent containing a zone of the form X, A \vdash A, Y is derivable, using weakenings and merges.) So, we can think of an underivable hypersequent as a partial description of a model. Each zone partially describes world. Antecedent formulas are true, and consequent formulas are false. The search rules above tell us that if we have a negation true, its negand is false,
if a negation is false, its negand is true. Similarly for conjunction, and for necessity, if $\Box A$ is true, then $A$ is true in each zone, and if $\Box A$ is false, then there is some zone in which $A$ is false.

So, search for a derivation, by taking a hypersequent and whenever we have a formula in a zone that is ‘unprocessed’ (a negation whose negand is not in the opposite zone, $\Box A$ true in a zone, but $A$ not appearing in some zone), process it by means of the rules we have seen. (This might require branching in the case of a conjunction in consequent position.) Continue this process. If the original sequent is underviable, the result will be a partial description of a model in which each zone describes a world. The model will falsify the original hypersequent.

This technique (which is, in effect, constructing a tableaux system from this sequent calculus) has the advantage of not requiring the cut rule. A corollary of soundness and completeness proved in this way is that cut is admissible. That is, since we know that the cut rule preserves validity in models, and since we know that validity in models is captured exactly by the hypersequents with cut-free derivations, we know that if the premise hypersequents of a cut rule are derivable, so is the endsequent.

This proof tells us nothing about how to convert a proof involving cuts into one that does not use cut. We can adopt the standard cut-elimination technique [13]. My presentation follows from Belnap’s systematic account in his Display Logic [5, 21], which in turn follows Curry’s formulation of the proof [8, page 250]. First, we check that the rules of the hypersequent calculus satisfy a number of conditions.

**Cut/Identity.** That is, the Cut on an identity sequent is redundant:

$$
\frac{A \vdash A \quad X', A \vdash Y'}{X', A \vdash Y'}_{\text{Cut}}
$$

Clearly, a cut on an identity sequent may be left out completely.

**Parameter conditions.** Next we have conditions on parameters in rules. In our case, a parameter in an inference falling under a rule is every formula except for the major formulas in a connective rule (the formula with the connective introduced below the line and its ancestor formulas above the line), and the cut formulas in a cut rule. Every other formula is a parameter. Parameters may appear both above and below the line. A parametric class is a collection of instances of a formula in a proof. Two formulas are a part of the same parametric class if they are represented by the same letter in a presentation of the rule (the instances of $A$ in an inference of contraction, for example) or if they occur in the same place in a structure (such as an antecedent $X$ or a hypersequent term $\Delta$).

**Regularity.** The regularity condition is that if a cut formula is parametric in an inference immediately before the cut, the cut may be permuted above that
inference. For example the segment

\[
\frac{X \vdash A, A, Y \mid \Delta}{X \vdash A, Y \mid \Delta} \quad [\text{WR}]
\]
\[
\frac{X', A \vdash Y' \mid \Delta'}{X' \vdash A, Y' \mid \Delta'} \quad [\text{Cut}]
\]
\[
\frac{X, X' \vdash Y, Y' \mid \Delta \mid \Delta'}{X, X' \vdash Y, Y' \mid \Delta \mid \Delta'} \quad [\text{Cut}]
\]

\[
\frac{X, X', A, Y \mid \Delta}{X', A \vdash Y' \mid \Delta'} \quad [\text{Cut}]
\]
\[
\frac{X, X', Y' \mid \Delta \mid \Delta'}{X, X', Y' \mid \Delta \mid \Delta'} \quad [\text{W and merge}]
\]

\[
\frac{X, A \vdash Y' \mid \Delta'}{X \vdash A, Y \mid \Delta} \quad [\text{[L]}}
\]
\[
\frac{\Box B \vdash X', A \vdash Y' \mid \Delta'}{\Box B \vdash X, X' \vdash Y, Y' \mid \Delta \mid \Delta'} \quad [\text{Cut}]
\]

becomes

\[
\frac{X \vdash A, Y \mid \Delta}{X', A, B \vdash Y' \mid \Delta'} \quad [\text{[L]}}
\]
\[
\frac{X', B \vdash Y, Y' \mid \Delta \mid \Delta'}{\Box B \vdash X, X' \vdash Y, Y' \mid \Delta \mid \Delta'} \quad [\text{[L]}}
\]

**Position-alikeness of parameters.** Two formulas in the same parameter class are in the same position (either antecedent position or consequent position). This is straightforward to check.\(^{12}\)

**Non-proliferation of parameters.** Parametric classes have only one member below the line of an inference. This is straightforward to check.

The previous conditions all concern permuting cuts over inferences when one side or other is parametric.

**Single principal constituents.** A formula is principal in a rule if it is not parametric. The single principal constituent condition is that each inference has only one principal formula below the line. This is immediate.

\(^{12}\)This condition rules out inferences such as "matched weakening", leading from \(X \vdash Y\) to \(X, A \vdash A, Y\) in which the parametric class for \(A\) would appear in both antecedent and consequent position.
Eliminability of matching principal constituents. An instance of cut in which the cut formula is principal in both inferences immediately before the cut may be traded in for a cut (or cuts) on subformulas of the cut formula. The interesting case in our system is for $\square A$. We have:

$$
\begin{array}{c}
\vdash A \mid \Delta \\
\vdash \square A \mid \Delta
\end{array}^{[\text{CR}]}
\quad
\begin{array}{c}
X, A \vdash Y \mid \Delta' \\
\square A \vdash X \vdash Y \mid \Delta'
\end{array}^{[\text{DL}]}
\quad
\begin{array}{c}
X \vdash Y \mid \Delta \mid \Delta'
\end{array}^{[\text{Cut}]}
$$

Clearly we could have made the cut before the introduction:

$$
\begin{array}{c}
\vdash A \mid \Delta \\
\vdash X, A \vdash Y \mid \Delta'
\end{array}
\quad
\begin{array}{c}
\vdash X \vdash Y \mid \Delta \mid \Delta'
\end{array}^{[\text{Cut}]}
$$

Given that our system satisfies these conditions, we may eliminate cuts from derivations.

**Theorem (elimination of cuts).** Given a derivation in which the rule \([\text{Cut}]\) is applied, we may effectively transform this derivation into one in which cut is not used.

**Proof.** We perform an induction on the complexity of the cut formula. The hypothesis is that for every subformula of $A$ (and for every, $X, X', Y, Y', \Delta, \Delta'$) if $X \vdash A, Y \mid \Delta$ and $X', A \vdash Y' \mid \Delta'$ are derivable, so is $X, X' \vdash Y, Y' \mid \Delta \mid \Delta'$, and we wish to show that this is the case for the formula $A$ also. So, suppose we have derivations $\delta$ and $\delta'$ of $X \vdash A, Y \mid \Delta$ and $X', A \vdash Y' \mid \Delta'$ respectively. If the cut-formula $A$ indicated in the concluding inferences of $\delta$ and $\delta'$ is principal, then we may apply the eliminability of matching principal constituents condition and our induction hypothesis to eliminate the cut. If, on the other hand, $A$ is parametric in either $\delta$ or $\delta'$, we proceed as follows. Without loss of generality, suppose $A$ is parametric in $\delta$. Consider the class $\mathcal{A}$ of occurrences of $A$ in $\delta$ found by tracing up the derivation and selecting each parametric instance of $A$ congruent with the $A$ in the conclusion of $\delta$. We commute the cut on $A$ (with the other premise $X', A \vdash Y \mid \Delta'$) past each inference in which an instance in $\mathcal{A}$ features, using regularity. The result is a derivation in which there may be many more cuts, but for each cut on $A$ introduced, there are no parametric instances of $A$ in consequent position. For each copy of $\delta'$ introduced, we may form the set $\mathcal{A}'$ of instances of $A$ congruent with the $A$ in antecedent position in the cut inference. We commute the cut with each inference crossing the set $\mathcal{A}'$ to construct a derivation in which the cut on $A$ occurs only on principal instances of $A$, and this case has already been covered.

§6. Looking ahead. We will end by looking at a number of ways to extend this approach.
Normalisation. Elimination of cuts corresponds quite directly to the normalisation of circuits, by way of the translation between derivations and circuits. The circuit presentation of this system gives us scope for examining other ways in which proofs may be normalised.

Correctness. Not every plugging of a wires in nodes produces a circuit. (Consider the putative “inference” in which the output wires of \([\lor E]\) are plugged into the input wires of \([\land I]\). This does not tell us that we may infer \(A \land B\) from \(A \lor B\).) The literature on proofnets has introduced the notion of a correctness criterion [9, 15]. It is an open question as to what might be an appropriate correctness criterion for these circuits.

Terms. Natural deduction systems lend themselves to a representation in a term calculus, according to which proofs correspond to terms, where formulas are types. An appropriate term calculus for these circuits is, also, an open question. It seems that Philip Wadler’s recent work on term calculi for classical linear logic will provide a useful starting point [25].

Identity of proofs. We have not said when two circuits represent the same proof. Clearly, these circuits are not the last word for proof identity. Even in the classical case, proof identity is a complicated business. There are many proposals in the literature [4, 11, 12, 18]. The key idea in this literature that a theory of proofs has the structure of a category. A proof from \(A\) to \(B\) is, essentially, an arrow in that category. It is less clear that this is what we want in the case of modal reasoning. In the category-centred approach, we take a proof for \(X \vdash Y\) to be an arrow \(f : \land X \rightarrow \lor Y\). In the case of hypersequents, we do not have an obvious translation in terms of formulas. Take the hypersequent \(A \vdash | \vdash B\). It can be thought of from the perspective of \(A\) (so it tells us that \(A \vdash \Box B\)) or from \(B\) (it tells us that \(\Diamond A \vdash B\)). The proof from \(A\) to \(\Box B\) cannot be the same as the proof from \(\Diamond A\) to \(B\), as the source formulas differ, and the target formulas differ.\(^{13}\) So, which arrow in the category is the proof? Could a more natural model for these deductions be a different generalisation of a category? If we quotient our proofnets with some congruence relation (respecting the kind of identities we might expect, given our preferences about the way to go here) then what kind of “category-like” structure do we find? This is an open question.

Other systems. Finally, it is clear that we need to generalise this account to cover modal logics other than S5. To do this, we need to step from a simple relation of which ignores anything other than the identity and difference of contexts for wires in a proof, to something more subtle. In an inference \([\Box E]\) from \(\Box A\), we step not to an arbitrary context, but to a successor context. The rule \([\Box I]\) must similarly be modified. The aim, of course, is an account

\(^{13}\)They are not only different, they will not be isomorphic is the categories, as they have different inferential roles.
of proof in which the rules for the modal operators are untouched, and the structural rules (in this case, the behaviour of nearness and the relations of ancestor/descendant) play the role of determining which modal logic is found. Exploring these matters must be left for another time.

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